

IN THE CLAIMS:

This listing of the claims below will replace all prior versions, and listings, of claims in the application.

Listing of Claims:

1. (Currently amended) A puppetry based communication method for neurological development, comprising the steps of:

providing one or more images in a computer environment, the one or more images being provided by content providers;

_____ configuring the one or more images to include ~~having~~ a hinge area and being adapted for hand manipulation;

a remote site user downloading selected of said one or more images to provide said images in paper form;

forming said paper form to create a puppet representative of said image by affixing a hinge to the paper form; and

interacting with an on-line training laboratory on the puppet site, the training laboratory comprising a plurality of developmental segments having multimedia audio and video files containing content, wherein the method facilitates learning and communication by a remote site user with other remote site users and the training laboratory in connection with play with the formed puppet which promotes right brain visual thinking, processing and communication, thus promoting brain development of the user.

2. (Cancelled)

3. (Cancelled)

4. (Cancelled)

5. (Original) The puppetry based communication method of Claim 1 wherein said step of

downloading includes printing said image on a printer.

6. (Original) The puppetry based communication method of Claim 1 further comprising the step of

manipulating said one or more images in the computer environment to create a personalized image.

7. (Currently amended) A puppetry based communication business method for neurological development, comprising the steps of:

providing a puppet site containing one or more images, the one or more images being provided by content providers;

configuring the one or more images to include having a hinge area and being adapted for hand manipulation;

subscribing one or more remote site users to said puppet site;

the one or more remote site users accessing an interface and selecting one or more of the images;

printing the selected one or more of the images in paper form;

affixing a hinge to the paper form to allow the one or more remote site users to form the paper form to create a puppet representative of the one or more images; and

the remote site user interacting with the puppet site having a training laboratory comprising a plurality of developmental segments having multimedia audio and video files containing content, wherein the method facilitates learning and communication by the one or more remote site users with other remote site users and the training laboratory in connection with play with the formed puppet which promotes right brain visual thinking, processing and communication, thus promoting brain development of the user.

8. (Original) The puppetry based business method of Claim 7 wherein at least one of the images are provided by content providers.

9. (Original) The puppetry based business method of Claim 7 wherein the one or more remote site users are selected from the group of: children, students, teachers, parents, employees,

employers, patients, and any combination thereof.

10. (Original) The puppetry based business method of Claim 7 wherein the one or more remote site users are located at any one of a home, classroom, workshop, childcare center, business, hospital or training center.

11. (Original) The puppetry based business method of Claim 7 further comprising the step of manipulating said one or more images to create a personalized image.

12. (Original) The puppetry based business method of Claim 7 further comprising the step of organizing said one or more images into topic areas.

13. (Original) The puppetry based business method of Claim 12 wherein said topic areas are selected from any one of the following: educational, training, medical, social awareness, business and entertainment.

14. (Cancelled)

15. (Cancelled)

16. (Currently amended) A puppetry based communication system, comprising:

a computer environment including a puppet site and a computer network, the puppet site containing a file server with databases for maintaining one or more images available in said puppet site and information regarding remote site users, and an on-line training laboratory having a plurality of developmental segments configured to provide instruction and interaction to the remote site users with other remote site users and the training laboratory in connection with play with the one or more images which promotes right brain visual thinking, processing and communication, thus promoting brain development of the user;

at least one printer connected to said computer environment for printing said one or more images in paper form; and

a hinge attached or integrated into said paper form, said hinge being adapted for hand manipulation to create a hand actuated puppet representative of said one or more images.

17. (Original) The puppetry based communication system of Claim 16 wherein said hinge is formed within the image.

18. (Original) The puppetry based communication system of Claim 16 wherein said hinge is affixed to the image.

20. (Previously presented) The puppetry based communication system of claim 16 wherein the computer network is the Internet.

21. (Previously presented) The puppetry based communication system of claim 16 further comprising an Internet server connected to the puppet site computer and the computer network.

Please cancel Claim 22.

22. (Canceled).

23. (Currently Amended) A computer readable medium containing instructions which, when executed by a computer:

provide one or more images;

allow selection of said one or more images;

enable a remote site user to print said one or more images in paper form; and

allow interaction with an on-line training laboratory, said instructions when executed facilitate learning and communication by the one or more remote site users with other remote site users and the training laboratory in connection with use of said one or more images in paper form and promote right brain visual thinking, processing and communication, thus promoting brain development of the user .